

K&E ISSUE #4 - MAY'95

COLLABORATORS

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NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

K&E ISSUE #4 - MAY'95

1.1 K&E INDEX

[=====(K-RAD & ELITE #4)=====]

[=====(May' 95)=====]

Editorial

RULES

GAMES

UTILS

TRAINERS

HD INSTALLERS

CRACKS

DOCS

PREVIEWS

CHEATS

UPDATES

MONTH TOP

ALL TIME TOP

ALLROUND SCORES

GREETTS 1

-- RaJ!

GREETTS 2

-- WICKED!

I am always looking for more aksi's... so if ya can do some
leave mail on these boards to RaJ!:

Redlight District, World Of Elite, Zion's Hideout, Sky Tower,
The Ghetto, USS Enterprise, Bio-Hazard, Dial Hard, No Vegetables,
The Northern Palace, Checkpoint, Mortuary, Boondocks, Skullbuggery,
Masturbation Station, Sepultura, Pirates Haven, Mystical Places,
Flashback!, Spirit Of Soul, Cyclone, Neon City, Oasis,
Prophet's Hold, Terra Firma.

1.2 Editorial For May'95

MAIN MENU

[=====(K-RAD & ELITE #4)=====]

[=====(May' 95)=====]

Well hellos again to you all... !

This month yet another change has been made to the rating system for
the games section... as well as two guys to help me out with awarding
majors an extra 0-3 pnts for quality of the release, WiCKED! and SiZZLER...
they will be giving thier unbiased opinions here, since i would of course
have a certain degree of bias towards PSG's releases, these guys have no
ties to any of the cracking groups, making it a more fairer rating...
welcome aboard guys!

One complaint I have this month and probably always have this,
is for groups to put in thier description: AGA or ECS or BOTH... I hate
having to guess it, d/l it, and find out i cannot use it... maybe you
users out there think points should be taken from groups that leave us
guessing? heh

Some bad things to discuss are crappy releases go around. These
JFX 100% hd versions of old old games are not so good, same as the aga-
fixes.... these could qualify as fixes under these here charts but since
these games are so old, i thought not to add them, sorry guys.. also, the
duping by SCX of QTX's % PSG's releases was not such a good idea, we caught
your scheme with those releases, editing text or installing a game to hd
does make it a good release. Maybe these rumours this being a fake SCX
are true?... same goes for this group SUPREME, who dupes other groups
releases. All bad stuff :(... as well in last months' issue, ORB release,
some one-disked version of a game, turned out to be a HD Formatter...
i was so told by ORB!'s leader heh... there's honesty for you :)...
points have been deducted as requested by him accordingly... heh..

Some good stuff is CRUX!'s releasing spree, way to go guys, i bet
the traders luv you to death :) (allo Shane!!!)

Now read on and enjoy the new issue... !!!

- RaJ!/PSG

1.3 RULES

[==(RULEZ!)==]

MAIN MENU
 GAME RULES
 UTIL RULES
 TRAINER RULES
 HD INSTALLER RULES
 CRACKS RULES
 DOCS RULES
 PREVIEWS RULES
 CHEATS RULES
 UPDATE RULES

1.4 Rules for GAMES:

MAIN MENU
 BACK ONE
 [==(GAMES)==]

- 1) If more than one group releases the same game at the same time, then, the group which cracked thiers will count.
- 2) If more then one group STILL has released this same game, then no one gets credit for the release.
 (this chart will not take sides in "we released it first" fights)
- 3) If AGA version of a game is released, subsequent ECS version counts as a separte release, and vice versa.

[pts]

0 - If a release is a dupe/fake

2 - If a release is:

- 1) HD-version of a game
 - 2) One-Disked version of a game
 - 3) Un-cracked game (group releases, but doesn't crack it)
 - 4) Quality registered pd/shareware games
-

- 3 - If release is:
- 1) CD32 version of a game
 - 2) Non-English game (no english version yet)
 - 3) English Final Sales Version (non-english version already out)
- 5 - If release is a new major english game
(0-3 - added for quality of the game.)
- **5 people are asked to rate a release,

1.5 Rules for UTILS:

MAIN MENU

BACK ONE

[==(UTILITIES)==]

- 1) If more than one group releases the same util at the same time, then, the group which cracked/reg'd thiers will count.
- 2) If more then one group STILL has released this same util, then no one gets credit for the release.
- 3) Non-english utils are accepted if english is not yet available.

[pts]

- 0 - If fake / dupe release
- 1 - for uncracked / non-english utils
- 2 - for regular cracked/registered english util, or crackpatches for utils.
- 3 - for major cracked english util

1.6 Rules for Trainers:

MAIN MENU

BACK ONE

[==(TRAINERS)==]

- 1) 1 trainer per group per game will qualify
- 2) 1st trainer released by group for game will qualify, subsequent releases of trainers by same group for same game will not qualify

[pts]

0 - If Trainer doesn't work

1 - If trainer works

** 1 point extra given for every 5 options on trainer **

1.7 Rules for HD INSTALLERS:

MAIN MENU

BACK ONE

[==(HD INSTALLERS)==]

[pts]

0 - If installer doesn't work, or game already had installer on it when it was released

1 - If installer does work

1.8 Rules for CRACKS:

MAIN MENU

BACK ONE

[==(CRACKS)==]

1) A lot of groups refuse to crack what they release, in order to beat their competition, and other groups usually crack these *originals* for them, so this section was added, maybe some people will now think twice:))

[pts]

0 - If crack doesn't work, or if game is already cracked

1 - If crack works and is needed

1.9 Rules for DOCS:

MAIN MENU

BACK ONE

[==(DOCS)==]

1) yes a lot of games never get docs even months later. why don't the groups who release the game, release the docs as well?? they have the original box and all ?? even tho' for some games the docs are not needed i still like reading the storyline hehe

[pts]
0 - If docs are already out or game is very very old (too late)
1 - for full docs in english language

1.10 Rules for CHEATS:

MAIN MENU
BACK ONE
[==(CHEATS)==]

1) Must be in english language

[pts]
0 - If these helpful hints are false or non-english
1 - If these are correct

1.11 Rules for PREVIEWS:

MAIN MENU
BACK ONE
[==(PREVIEWS)==]

1) Must be in the english language

[pts]
0 - If it is fake/dupe/non-english
1 - If it is english or non-english (but playable)

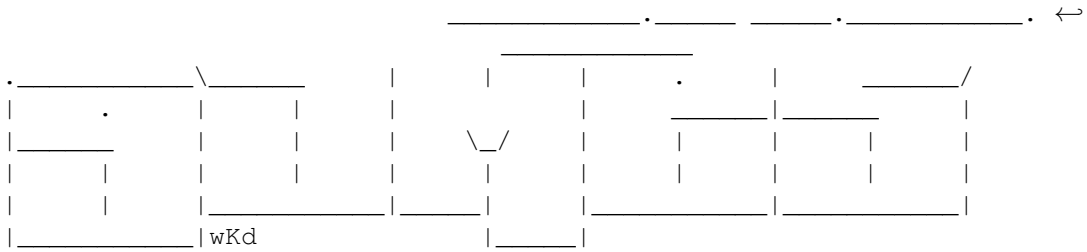
1.12 Rules for UPDATES:

MAIN MENU
BACK ONE
[==(ADD-ONS/UPDATES)==]

1) Must be for english games.

[pts]
0 - If it is fake or not for english game.
1 - If it works and is for an english game.

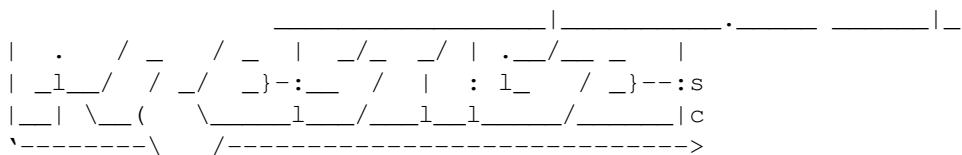
1.13 The Games SectUUUUUUUUUUUUUn



- MAIN MENU
- PRESTIGE
- HELLFIRE
- QUARTEX
- RESTLESS
- PRODIGY
- ANTHROX
- SCOPEX
- TRSI
- HOODLUM
- DELIGHT
- FIX LTD.
- APOLLO

1.14 PRESTIGE's releases:

- MAIN MENU
- BACK ONE




```

[-----]
[ HF-GUL*.DMS   | Gulp!           |   |   ]
[ HF-GUL.NFO    | *ECS*          | 3/3 | 5+2= 7 ]
[               | [I.C.E]        |   |   ]
[-----]
[ HF-SB2HD.LHA  | Speedball ] [   |   ]
[   .NFO        | *CD32/HD*     | 1/1 |   3 ]
[HF-LIBS.LHA/NFO| [Renegade Software] |   |   ]
[-----]
[ HF-BOON.DMS   | Boondar!       |   |   ]
[   | *ECS*      | 1/1           | 5+1= 6 ]
[               | [Frenetic & The One] |   |   ]
[-----]
[ HF-BT*.DMS    | Battle Trucks! |   |   ]
[   .NFO        | *ECS*          | 3/3 | 5+1= 6 ]
[               | [Base 2 Software] |   |   ]
[-----]
[ HF-APT.DMS    | A320 APRAOCH TRAINER |   |   ]
[   .TXT        | *ECS*          | 1/1 | 5+1= 5 ]
[               | [Thalion U.K.]  |   |   ]
[-----]
[-----] ( Total Pts.: 28 ) [-----]
[-----]

```

WICKED!: GULP (ICE)

For a change, ICE actually produced a game that's atleast half decent to play. Gulp is basically Lemmings, but with fish. You try to guide the fish to safety by assigning fish special 'powers'. I really never got into the game (probably because I can't even pass the first stage), but I can see that it can get addicting. Gulp was a much delayed game (I remember seeing a preview in a mag from 1993!), but not a much awaited game, so two (**) stars it is.

BATTLETRUCKS (BASE 2)

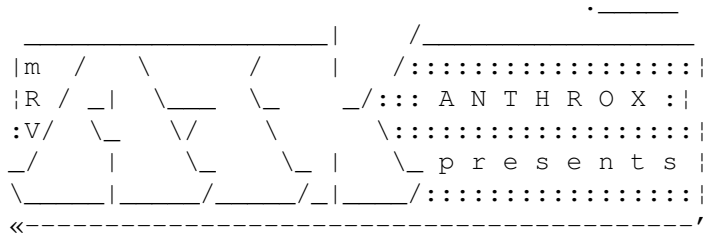
Can we say PD quality? No need to waste my fingers typing a review. I'll give this piece of shit one (*) star.

BOONDAR (FRANTIC & THE ONE)

Some lame marble madness style game...even though the author says it's not PD, well, it is. I'll give it one (*) star.

A320 APPROACH TRAINER (THALION)

Well...this is a tough one. I don't think if you can consider this a game. Practicing landings in a jumbo jet?! I tried to play this, but I really couldn't get into it...so unless there are quite a few airplane pilots with Amigas who want to practice landing jumbo jets, I really can't say this is a long awaited release...or then again, maybe it's that I hate flight sims. =) I'll give it one (*) point.



Group: ANTHROX Short: ATX

```

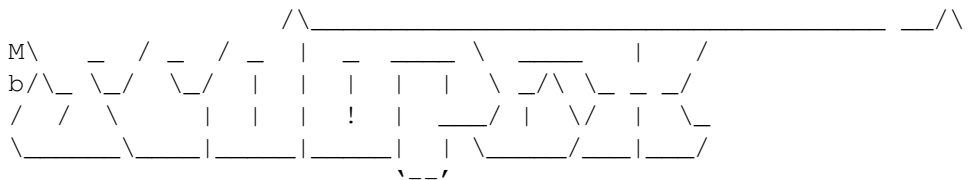
[-----]
[--( Filename )---( Game )------( Disks )---( Pnts. )----]
[-----]
[ ATX-CWCD.LHA | Clockwiser | 1/1 | 3 ]
[ .NFO | *AGA/CD32* | | ]
[-----]
[------( Total Pts.: 3 )----]
[-----]
    
```

RaJ!: What ever happened to the days of trainers galore? heh

1.20 SCOOPEx's releases:

MAIN MENU

BACK ONE



Group: SCOOPEx Short: SCX

```

[-----]
[--( Filename )---( Game )------( Disks )---( Pnts. )----]
[-----]
[ SCX-ITP1.LHA | It's The Pitts | | ]
[ .NFO | *ECS/AGA/REGISTERED* | 1/1 | 2 ]
[ | [GDW] | | ]
[-----]
[------( Total Pts.: 2 )----]
[-----]
    
```

RaJ!: I was gunna give you guys credit for ITP as a major, until i saw it was just registered pd game... better fileid's... lazy groups these days... :(

As well your hd version of USM wasn't added since the disk release by PSG had a hd installer on disk #3 ... Tres Lame

1.21 TRISTAR^REDSECTOR's releases:

```

MAIN MENU

BACK ONE
Group: TRISTAR^REDSECTOR Short: TRSI
[-----]
[--( Filename )---( Game )------( Disks )---( Pnts. )----]
[-----]
[ TRSI-RT*.DMS | Ran Trainer | | ]
[ | .NFO | *AGA/ECS/GERMAN* | 5/5 | 3 ]
[ | [Greenwood Entertainment] | | ]
[-----]
[------( Total Pts.: 3 )----]
[-----]

```

1.22 HOODLUM's releases:

```

MAIN MENU

BACK ONE
Group: HOODLUM Short: HLM
[-----]
[--( Filename )---( Game )------( Disks )---( Pnts. )----]
[-----]
[ HLM_TBP*.DMS | The Big Picture | | ]
[ | *???/GERMAN* | 2/2 | 3 ]
[ | [Starbyte] | | ]
[-----]
[ HLM_VCE*.DMS | Viro Cop | | ]
[ | *ECS* | 3/3 | 5+3= 8 ]
[ | [Renegade] | | ]
[-----]
[ HLM_VCA*.DMS | Viro Cop | | ]
[ | *AGA* | 3/3 | 5+3= 8 ]
[ | [Renegade] | | ]
[-----]
[------( Total Pts.: 19 )----]
[-----]

```

WICKED! VIROCOP (RENEGADE)

 Very nice shoot 'em up/strategy game. Nice graphics, sound, and gameplay; not much more you could ask for...even supports two-button joysticks! Only downside is that it takes ages to load, but nonetheless a great game. I'll give this one three (***) stars and a pat on the back on HLM for releasing the AGA and ECS versions at the same time.

1.23 DELIGHT's releases:

```

MAIN MENU

BACK ONE
Group: DELIGHT   Short: DLT

[-----]
[--( Filename )---( Game )------( Disks )---( Pnts. )----]
[-----]
[ DLT-SPRT.DMS | Springtime!      |      |      ]
[   .TXT | *ECS/REGISTERED* | 1/1 |      2      ]
[           | [TRECiSiON] |      |      ]
[-----]
[------( Total Pts.: 2 )----]
[-----]

```

1.24 THE FIX LTD.'s releases:

```

MAIN MENU

BACK ONE
Group: THE FIX LTD.   Short: FIX

[-----]
[--( Filename )---( Game )------( Disks )---( Pnts. )----]
[-----]
[ FIX-BHD.LHA | The Big Picture |      |      ]
[   *TBP.NFO | *??*/GERMAN/HD-VERSION* | 1/1 |      2      ]
[           | [Starbyte] |      |      ]
[-----]
[------( Total Pts.: 2 )----]
[-----]

```

1.25 APOLLO's releases:

```

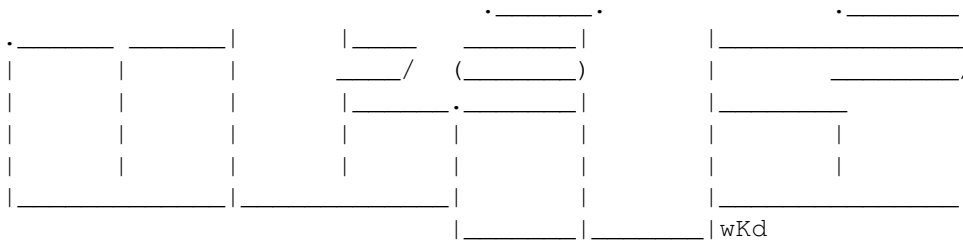
MAIN MENU

BACK ONE
Group: n/a   Person: Apollo

[-----]
[--( Filename )---( Game )------( Disks )---( Pnts. )----]
[-----]
[ APL-EE*.DMS | Erben Der Erde |      |      ]
[   .NFO | *ECS/GERMAN* | 10/10 |      3      ]
[-----]
[------( Total Pts.: 3 )----]
[-----]

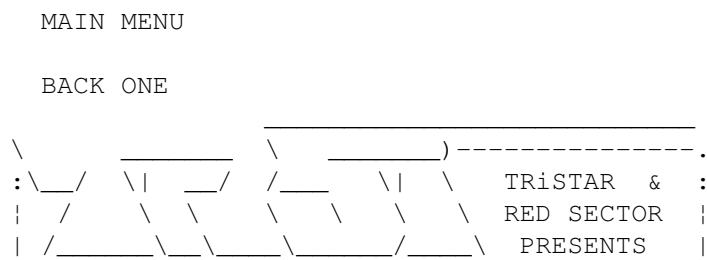
```

1.26 The UTILS sectUUUUUUUUUUUUUUUn:



- MAIN MENU
- TRSi
- CRUX!
- iNVAStON
- MOTION
- FAMOUS' O' HACK
- RENEGADE
- HELLFIRE
- SCOPEX
- ORB
- THE DATA DIVISION
- DECISION
- EDGE
- ROYAL
- TRADERS DREAM

1.27 TRiSTAR^REDSECTOR iNC.'s releases:



'--mRV-----'

Group: TRISTAR^REDSECTOR iNC. Short: TRSi

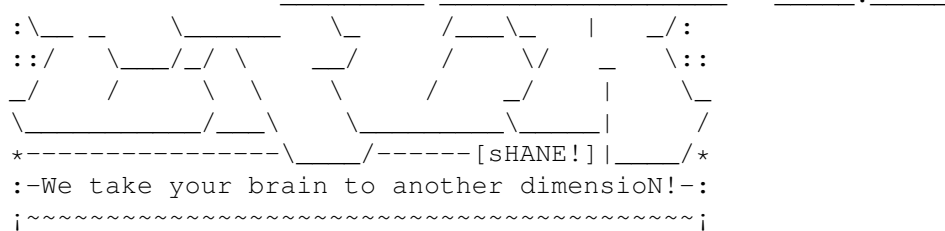
```

[-----]
[--( Filename )---( Util )----- ( Disks )---( Pnts. )----]
[-----]
[ TRSI-VW51.LHA | Virus Workshop | 1/1 | 2 ]
[ | v5.1 | | ]
[-----]
[----- ( Total Pts.: 2 )----]
[-----]
    
```

1.28 CRUX!'s releases:

MAIN MENU

BACK ONE



Group: CRUX! Short: CRX

```

[-----]
[--( Filename )---( Util )----- ( Disks )---( Pnts. )----]
[-----]
[ CRX-G24.LHA | Graph 2d | | ]
[ | *registered* | 1/1 | 2 ]
[ | v2.40 | | ]
[-----]
[ CRX-MS17.LHA | Magic Selector w/keyfile | 1/1 | 2 ]
[ | v1.7 | | ]
[-----]
[ CRX-FM21.LHA | Filemaster | | ]
[ | *registered* | 1/1 | 2 ]
[ | v3.0 (beta v2.1) | | ]
[-----]
[ CRX-IC28.LHA | Iconian | | ]
[ | *registered* | 1/1 | 2 ]
[ | v2.88 beta | | ]
[-----]
[ CRX-TT21.LHA | Teleterm | | ]
[ | *registered* | 1/1 | 2 ]
[ | v2.1 | | ]
[-----]
[ CRX-VA21.LHA | Visual Arts | | ]
[ | *registered* | 1/1 | 2 ]
[-----]
    
```


|-----|_____|-----PRESENT-----|

Group: RENEGADE Short: RNG

```

[-----]
[--( Filename )---( Util )------( Disks )---( Pnts. )----]
[-----]
[ RNG-STB.DMS | SCSI TOOLS F/BLIZZARD 1230 | 1/1 | 2 ]
[      .NFO | II | | ]
[-----]
[------( Total Pts.: 2 )-----]
[-----]

```

1.33 HELLFIRE's releases:

MAIN MENU

BACK ONE

```

/ I \_ ___\ / / ___\___/___ \_ ___/
/ _ / __)/ /\ / \_// \ | / // __)
/ ! / ! / / / \ | / | \ \ ! \
\__! \___\___\___/ | \___| | \___\___/
----| \-sHy!----| |-----| |PreSEntS

```

Group: HELLFIRE Short: HF

```

[-----]
[--( Filename )---( Util )------( Disks )---( Pnts. )----]
[-----]
[ HF-INTOS.DMS | Intos - Amos Intuition Ext. | 1/1 | 2 ]
[      [OTN 2000] | | ]
[-----]
[------( Total Pts.: 2 )-----]
[-----]

```

1.34 SCOOPEx's releases:

MAIN MENU

BACK ONE

```

M\
b/\_ \_/\ \_/\ | | | \_/\ \_/\
/ / \ \ | | | ! | \ \ | \ \
\___\___|___|___| | \___/___/___/

```


1.37 DECISION's releases:

```

MAIN MENU

BACK ONE
Group: DECISION      Short: DCN

[-----]
[--( Filename )---( Util )----- ( Disks )---( Pnts. )----]
[-----]
[ DCN-PE21.LHA  | PlusED      |          |          ]
[   | w/keyfilemaker  |   1/1    |   2      ]
[   | v2.1          |          |          ]
[-----]
[----- ( Total Pts.: 2 )----]
[-----]

```

1.38 EDGE's releases:

```

MAIN MENU

BACK ONE
Group: EDGE          Short: EDG

[-----]
[--( Filename )---( Util )----- ( Disks )---( Pnts. )----]
[-----]
[ EDG-CD60.DMS  | Cross Dos Professional | 1/1    |   3      ]
[   | .NFO      | v6.0          |          |          ]
[-----]
[----- ( Total Pts.: 3 )----]
[-----]

```

1.39 ROYAL's releases:

```

MAIN MENU

BACK ONE
Group: ROYAL        Short: RYL

[-----]
[--( Filename )---( Util )----- ( Disks )---( Pnts. )----]
[-----]
[ RYL-ATA.LHA   | Atapi.device *cracked* | 1/1    |   2      ]
[-----]
[ RYL-AHD.LHA   | ArcHandler *cracked*   | 1/1    |   2      ]

```



```

[-----]
[-----]
[-----]

```

1.52 ACCESS's releases:

MAIN MENU

BACK ONE

```

      / _ | . | . | _ | _ ) _ )
     / _ | |--| |--| _ ) _ | _ |
    / _ | | | | | | | | | | | |
   / _ | | | | | | | | | | | |
  / _ | | | | | | | | | | | |
 / _ | | | | | | | | | | | |
/ _ | | | | | | | | | | | |

```

Group: ACCESS Short: ACS

```

[-----]
[--( Filename )---( Crack )----- ( pts. )----]
[-----]
[ ACS-GFIX.LHA | Gulp! Crack Fix | 1 ]
[-----]
[-----]
[-----]
[-----]

```

1.53 DOCS sectUUUUUUUUUUUUUn:

```

      ._____ .wKd
     |_____| |_____| |_____|
    |_____| |_____| |_____|
   |_____| |_____| |_____|
  |_____| |_____| |_____|
 |_____| |_____| |_____|
|_____| |_____| |_____|

```

MAIN MENU

QUARTEX

HELLFIRE

DIVINE

1.56 DIVINE's releases:

MAIN MENU

BACK ONE

Group: DIVINE Short: DVN

```

[-----]
[--( Filename )---( Docs )----- ( pts. )----]
[-----]
[ DVN-USM.DOC | Ultimate Soccer Manager      1/1 | 1      ]
[-----]
[----- ( Total Pts.: 1 )-----]
[-----]

```

1.57 PREVIEWS sectUUUUUUUUUUUUUUUUUUUn:

```

      _____
     /         \
    /           \
   /             \
  /               \
 /                 \
/                   \
|_____wKd|_____

```

MAIN MENU

HELLFIRE

DRACS

LEGEND

1.58 HELLFIRE's releases:

MAIN MENU

BACK ONE

```

      _____
     / I \_ ___\ / / ___\___/___ \_ ___/
    / _ / ___)/ / \ / \_// \ | / // ___)
   / ! / ! / / / \ \ | / | \ \ \ ! \
  \___! \___\___\___/ | \___| | \___\___/
  ----| \-sHy!----| |-----| |PreSEntS

```

Group: HELLFIRE Short: HF


```
[--( Filename )---( Preview )------( Disks )---( pts. )----]
[-----]
[ L-PMPRV.DMS   | Platman                | 1/1   | 1     ]
[-----]
[------( Total Pts.: 1 )----]
[-----]
```

1.61 The CHEATS sectUUUUUUUn:

```

      ._____.
     |_____| |_____| |_____| |_____| |_____| | | | | |
     |  \   | |  \   | |  \   | |  \   | |  \   |
     |  |---| |  |---| |  |---| |  |---| |  |---|
     |  |   | |  |   | |  |   | |  |   | |  |   |
     |  |   | |  |   | |  |   | |  |   | |  |   |
     |_____| |_____| |_____| |_____| |_____|
           wKd|_____|

```

```

MAIN MENU

DRACS

n-JOY

SCOPEX

```

1.62 DRACS's releases:

```

MAIN MENU

BACK ONE
Group: DRACS   Short: DR

[-----]
[--( Filename )---( Cheat )------( pts. )----]
[-----]
[ DR-HST.DMS   | High Seas Trader Save Game Disk *AGA* 1/1 | 1     ]
[-----]
[ DR-USM.DMS   | Ultimate Soccer Manager Save Disk      1/1 | 1     ]
[-----]
[ DR-GUP.LHA   | Gulp! all passwords *ECS*      1/1 | 1     ]
[-----]
[ DR-VIR.LHA   | ViroCop *AGA* *ECS* all passwords      1/1 | 1     ]
[-----]
[------( Total Pts.: 4 )----]
[-----]
```


[=====]

1.73 Monthly Top Scores For DOCS:

MAIN MENU

BACK ONE

._____wKd

_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

[=====]

[----- (Group)----- (Pts.)--- (# Rel's)---]

[=====]

[1.	QUARTEX		2		2]
[_____		_____		_____]
[HELLFIRE		2		2]

[=====]

[2.	DIVINE		1		1]
[_____		_____		_____]

[=====]

1.74 Monthly Top Scores For PREVIEWES:

MAIN MENU

BACK ONE

_____.

_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____

_____wKd

[=====]

[----- (Group)----- (Pts.)--- (# Rel's)---]

[=====]

[1.	HELLFIRE		2		2]
[_____		_____		_____]
[2.	DRACS		1		1]
[_____		_____		_____]

[=====]


```

[====]
[----- ( Group )----- ( Pts. )--- ( # Rel's )---]
[====]
[ 1. | HELLFIRE           | 45 | 11 ]
[====]
[ 2. | PRESTIGE            | 42 | 10 ]
[====]
[ 3. | HOODLUM             | 21 | 4 ]
[====]
[ 4. | QUARTEX             | 20 | 5 ]
[====]
[ 5. | SCOOPLEX            | 10 | 6 ]
[====]
[ 6. | ZENITH              | 7  | 3 ]
[-----]
[    | TRSI                | 7  | 3 ]
[====]
[ 7. | PRODIGY             | 6  | 2 ]
[====]
[ 8. | DELIGHT             | 5  | 2 ]
[====]
[ 9. | PARADOX             | 4  | 2 ]
[-----]
[    | APOLLO/pdx          | 4  | 2 ]
[====]
[ 10. | EMBRYO              | 3  | 3 ]
[-----]
[    | ANTHROX             | 3  | 1 ]
[-----]
[    | MYSTIC              | 3  | 3 ]
[-----]
[    | NEUTRON             | 3  | 1 ]
[====]
[ 11. | CURSED              | 2  | 2 ]
[-----]
[    | DRACS               | 2  | 2 ]
[-----]
[    | CRUX!               | 2  | 1 ]
[-----]
[    | Hot Tuna/indy       | 2  | 1 ]
[-----]
[    | MANIACS             | 2  | 1 ]
[-----]
[    | TRACKERS            | 2  | 1 ]
[-----]
[    | RENEGADE            | 2  | 1 ]
[-----]
[    | FIX LTD.            | 2  | 1 ]
[-----]
[    | RESTLESS            | 2  | 1 ]
[====]
[ 12. | ACCESS              | 1  | 1 ]
[-----]
[    | PROGRESS            | 1  | 1 ]
[-----]
[    | DEATHKNIGHT/psg    | 1  | 1 ]
[-----]

```


1.86 All Time Records For UPDATES/ADD-ONS:

MAIN MENU

BACK ONE

			wkD						

```
[=====]
[----- ( Group )----- ( Pts. )--- ( # Rel's )---]
[=====]
[ 1. | HELLFIRE           |    3 |    3 ]
[=====]
[ 2. | QUARTEX             |    1 |    1 ]
[-----]
[   | OUTLAWS             |    1 |    1 ]
[-----]
[   | SCOPEX              |    1 |    1 ]
[=====]
```

1.87 ALL ROUND TOP SCORES:

MAIN MENU

BEST OVERALL GROUP PERFORMANCE IN *ALL* AREAS

```
[=====]
[----- ( Group )----- ( Pts. )--- ( # Rel's )---]
[=====]
[ 1. | HELLFIRE           |   65 |   29 ]
[=====]
[ 2. | CRUX!             |   44 |   22 ]
[=====]
[ 3. | PRESTIGE          |   42 |   10 ]
[=====]
[ 4. | HOODLUM           |   39 |   10 ]
[=====]
[ 5. | PRODIGY           |   35 |    9 ]
[=====]
[ 6. | FAMOUS'O' HACK    |   25 |   12 ]
[=====]
[ 7. | QUARTEX           |   23 |    8 ]
[=====]
[ 8. | INVASION          |   18 |    8 ]
[=====]
[ 9. | SCOPEX            |   18 |   11 ]
[=====]
```

```

[ 10. | SUNFLEX iNC.      | 17 | 4 ]
[=====]
[ 11. | EDGE                | 12 | 5 ]
[=====]
[ 12. | TRSI                | 11 | 5 ]
[=====]
[ 13. | INSANE              | 9  | 7 ]
[-----]
[    | DRACS               | 9  | 9 ]
[=====]
[ 14. | ZENITH              | 8  | 4 ]
[-----]
[    | ACCESS              | 8  | 7 ]
[-----]
[    | RENEGADE            | 8  | 4 ]
[=====]
[ 15. | DELIGHT             | 7  | 3 ]
[=====]
[ 16. | DECISION            | 4  | 2 ]
[-----]
[    | APOLLO/pdx         | 4  | 2 ]
[-----]
[    | PARADOX             | 4  | 2 ]
[-----]
[    | ROYAL               | 4  | 2 ]
[=====]
[ 17. | MYSTIC              | 3  | 3 ]
[-----]
[    | NEUTRON             | 3  | 1 ]
[-----]
[    | ANTHROX             | 3  | 1 ]
[-----]
[    | EMBRYO              | 3  | 3 ]
[-----]
[    | DEVIOUS DEZIGNS    | 3  | 1 ]
[-----]
[    | KINGDOM             | 3  | 1 ]
[=====]
[ 18. | OSIRIS              | 2  | 1 ]
[-----]
[    | n-JOY               | 2  | 2 ]
[-----]
[ | TRADERS DREAM      | 2  | 1 ]
[-----]
[    | MAXIMUM             | 2  | 1 ]
[-----]
[    | FIX LTD.            | 2  | 1 ]
[-----]
[    | OUTLAWS             | 2  | 2 ]
[-----]
[    | MANIACS             | 2  | 1 ]
[-----]
[    | TRACKERS            | 2  | 1 ]
[-----]
[    | CURSED              | 2  | 2 ]
[-----]
[    | ORB                 | 2  | 1 ]

```


Some very cuddly and cute greets:

Pyro: Loosar... you jipped me off!...
 KKid: My Buddy! RLD STILL ROOLS!!!
 Deathknight: My Buddy! WOE ALWAYS RULES!!!
 WICKED!: My aksi requesting saviour!
 Night Assassin: YOUR BACK!...
 Artic Cat!: Big ass prick, with a short dick...
 Dark Vader: ReF #111
 Hell Raiser: ReF #222
 Gandalf: Peekaboo... i now see you :)
 Stone Angel: I Phear StoNe AngEl... we all must(not) Phear stoNe ANgEl...
 Grim Reaper: Why do i greet you? i know why!... won't tell you tho'...
 Samir: Buttlooker... and greatest leader in the scene... dammit!
 Snake & Delboy: mf! :)
 Fury: Tradermaniac! teach me the way...
 Zion: For running the coolest & fastest bbs on the planet :)
 Shane: CRUX! = Total util domination ...
 Just!n S/\ne: Hope ya have fun in college dude hehehe
 Those i missed: I hate you guys... (really mean that)...

Greets go out to these awesome budds of mine
 all over our dear MOTHER EARTH:

(If U R here, then U R cool, if U wanna be cool, then leave me a messy)

KKid [MVL], Gandalf [back], NiGHT ASSASSiN [SNK/Cool],
 DEATHKniGHT [PSG/Cream], Dark Vader [iNDY], Hell Raiser [iNDY],
 ARTiC CAT [OtT/Edge/SNK/HF!], PRiZM [lSD/MEd], Captain Caveman [iNDY],
 Kaptain Kaos [HlM/tRSi/lSD/TRN], Grim Reaper [HlM], Getto Man [iNDY],
 Pyro [UMf/HF/MVL], Stone Angel [iNDY], Devious Doze [PSG/SNK/otT/Edge],
 Fuzzy Navel [dead], Playmate [ACS], Sophocles [ACS], Cobra [ACS],
 Renegade [ACS], Jake [PSG/Cream], Sal-1 [TRSi/lSD/OGN/GCS/AC!/HF!/SXI],
 Teak [MtH], tHC [MtH], Crew One [MtH], Whirlwind [MtH/RYL], Skylark [lSD],
 Black Beard [MtH/Lensmen], The P/\nther [TRSi/UMF], STRiKER [PSG/TNG]
 Yankee Rose [tRSi], Apollo [PdX], Samir [PSG], Zion [PSG/Cream]
 StyleMaster Dj [PSG], iNtRUDER [OtT/Numbers], Dec/\y [dead],
 Fury [PSG/CREAM/ATX/CRX/MTH], Label [ACS/LSD], Sizzler [RLD], Mok [PSG]
 kINGPIN [ACS/SPB/LSD], WICKED! [EDGE-PC], Snake & Delboy [PSG/MTH]
 Shade [tRSi/ACS], The Might Thor [Devil], The Netweaver [IBuM]
 Cray-1 [ACS], Rastan [ACS], Don Dog [MSt/OtT], NE/>\SIS [UMf],
 Abrasax [QtX], Shane [PSG/CRX!], MFM [iVN Leader], Ghost [Graveyard],
 Just!n S/\ne [Insanity], Universal Soldier [Amigoid], Leander [Looser],
 Warlord [TRD], Cheerio [unsinkable], Flashback! [TRSI/RNX/TRD/lensmen],
 Iggy [HF], Shane [PSG^CRX], Jam [HF], Shy! [HF], Psyche [DVS/MVL],
 Lounge Fly [iNDY], tOM [My God!], Biker [LSD]. Savage! [sweden],
 Nero [pdx], Twister [DCS/iVN/OGN],

All the [ACS] & [MtH] & [PSG] budds!! (so many people sheeesh!)

1.89 The GREETINGS:

